



The bridge to possible

# Сетевой марафон Cisco: Классика WAN

День 2. DMVPN

Денис Коденцев

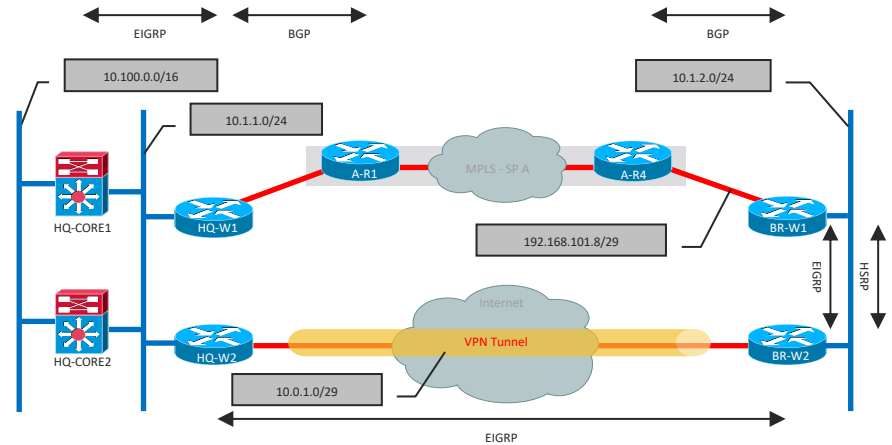
Старший архитектор, CCIE

20 апреля 2021

# DUAL WAN (MPLS + Internet)

PE-CE Protocol: BGP, Tunnel Protocol: EIGRP

- Headquarters WAN Edge
  - W1 learns Branch route via eBGP
  - W2 learns Branch route via EIGRP
- Headquarters Core
  - W1 redistributes eBGP into EIGRP, results in **EIGRP external**
  - W2 does not require redistribution, results in **EIGRP internal**
- Core1, Core2 install Branch route **via W2**



```
HQ-W1#show ip route
```

```
B    10.1.2.0/24 [20/0] via 192.168.101.2, 05:24:01
```

```
HQ-W2#show ip route
```

```
D    10.1.2.0/24 [90/26882560] via 10.0.1.2, 00:00:04, Tunnel1
```

```
HQ-CORE1#show ip route
```

```
D    10.1.2.0/24 [90/26882816] via 10.1.1.210, 00:02:32, Vlan10
```

HQ to Branch Traffic Flows  
Across **Tunnel**

# VPN Selection



Use Case/ Solution	DMVPN (mGRE, p-pGRE)	GETVPN (Tunnel-less)	FlexVPN (dVTI, IKEv2)	SSLVPN (TLS)	Easy VPN (IKEv1)	IPsec VPN (CM, sVTI, p-pGRE)
Remote Access	N-R	N-S	R	R	N-R	N-R
Hub-Spoke (HS)	R	N-S	R Non-Cisco Sp	N-R	N-R	N-R
HS + Spoke-Spoke	R	R	N-R	N-R	N-S	N-S
IoT	R	N-R	R	R	N-R	N-R
IWAN	R	N-S	N-S	N-S	N-S	N-S
MPLS over xVPN	R MPLS-o-DMVPN	R MPLS-o-mGRE	N-R MPLS-o-Flex	N-S	N-S	N-R MPLS-o-GRE
R = Recommended						N-R = Not Recommended N-S = Not Supported

# Что такое DMVPN?

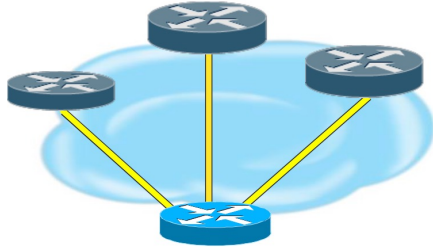
**DMVPN is a Cisco IOS-XE software solution for building IPsec+GRE VPNs in an easy, dynamic and scalable manner**

- Relies on two proven technologies
  - Next Hop Resolution Protocol (NHRP)  
Creates a distributed mapping database of VPN (tunnel interface) to real (public interface) addresses
  - Multipoint GRE Tunnel Interface  
Single GRE interface to support multiple GRE/IPsec tunnels and endpoints  
Simplifies size and complexity of configuration  
Supports dynamic tunnel creation

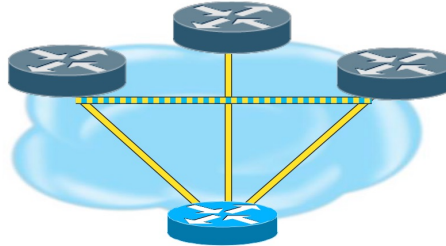
# DMVPN: Основные отличительные особенности

- Configuration reduction and no-touch deployment
- Supports:
  - Passenger protocols (IP(v4/v6) unicast, multicast and dynamic Routing Protocols)
  - Transport protocols (NBMA) (IPv4 and IPv6)
  - Remote peers with dynamically assigned transport addresses.
- Spoke routers behind dynamic NAT; Hub routers behind static NAT.
- Dynamic spoke-spoke tunnels for partial/full mesh scaling.
- Can be used without IPsec Encryption
- Works with MPLS; GRE tunnels and/or data packets in VRFs and MPLS switching over the tunnels
- Wide variety of network designs and options.

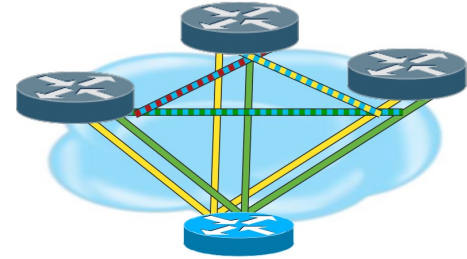
# DMVPN: Типы внедрений



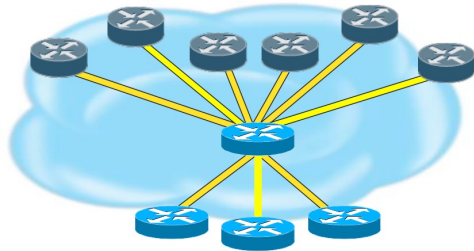
**Hub and spoke  
(Phase 1)**



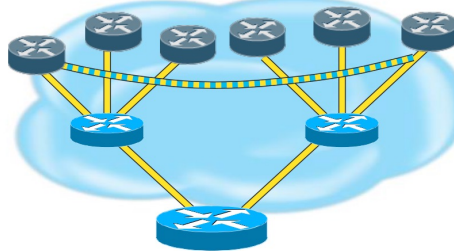
**Spoke-to-spoke  
(Phase 2)**



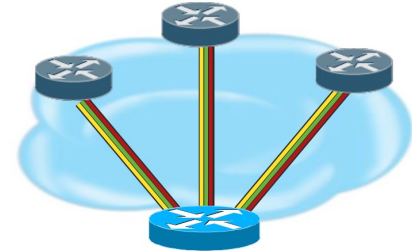
**VRF-lite**



**Server Load Balancing**



**Hierarchical (Phase 3)**

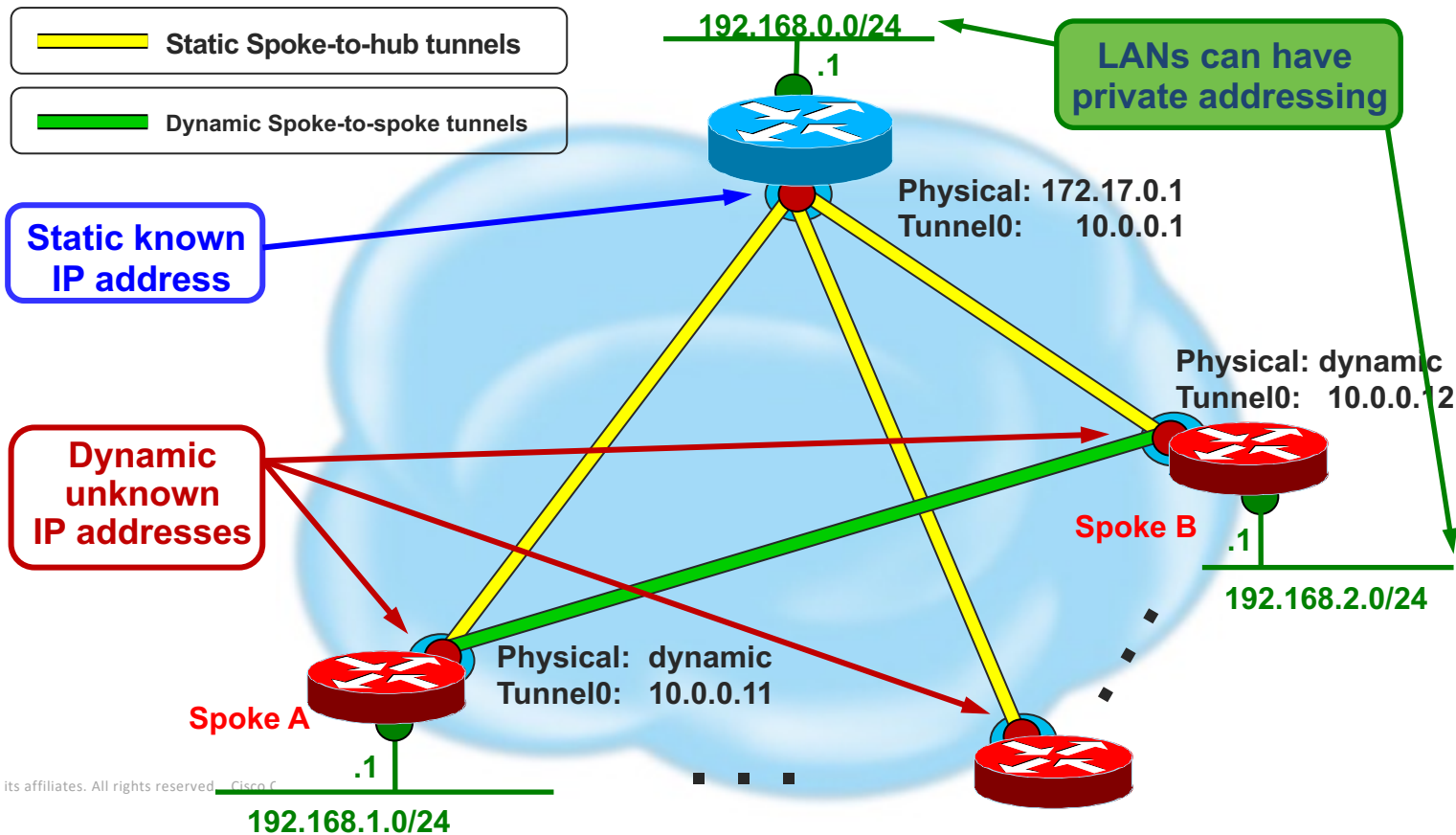


**2547oDMVPN**

# DMVPN: Как он работает

- Spokes build a dynamic permanent GRE/IPsec tunnel to the hub, but not to other spokes. They register as clients of the NHRP server (hub).
- When a spoke needs to send a packet to a destination (private) subnet behind another spoke, it queries via NHRP for the real (outside) address of the destination spoke.
- Now the originating spoke can initiate a dynamic GRE/IPsec tunnel to the target spoke (because it knows the peer address).
- The dynamic spoke-to-spoke tunnel is built over the mGRE interface.
- When traffic ceases then the spoke-to-spoke tunnel is removed.

# DMVPN: Пример инфраструктуры





# DMVPN: Компоненты

- Next Hop Resolution Protocol (NHRP)

Creates a distributed (NHRP) mapping database of all the spoke's tunnel to real addresses

- Multipoint GRE Tunnel Interface (MGRE)

Single GRE interface to support multiple GRE/IPsec tunnels and endpoints

Simplifies size and complexity of configuration

Supports dynamic tunnel creation

- IPsec tunnel protection

Dynamically creates and applies encryption policies

- Routing

Dynamic advertisement of branch networks; almost all routing protocols (EIGRP, RIP, OSPF, BGP, ODR) are supported

# DMVPN: Три фазы

Phase 1	Phase 2	Phase 3
<ul style="list-style-type: none"><li>• Hub and spoke functionality</li><li>• Interfaces: p-pGRE on spokes, mGRE on hubs</li><li>• Simplified and smaller configuration on hubs</li><li>• Support dynamically addressed CPEs (NAT)</li><li>• Support for routing protocols and multicast</li><li>• Spokes don't need full routing table – can summarize on hubs</li></ul>	<ul style="list-style-type: none"><li>• Spoke to spoke functionality</li><li>• mGRE interface on spokes</li><li>• Direct spoke to spoke data traffic reduces load on hubs</li><li>• Hubs must interconnect in daisy-chain</li><li>• Spoke must have full routing table – no summarization</li><li>• Spoke-spoke tunnel triggered by spoke itself</li><li>• Routing protocol limitations</li></ul>	<ul style="list-style-type: none"><li>• Increase architecture designs and scaling</li><li>• Same Spoke to Hub ratio</li><li>• No hub daisy-chain</li><li>• Spokes don't need full routing table – can summarize</li><li>• Spoke-spoke tunnel triggered by hubs</li><li>• Remove routing protocol limitations</li></ul>

# Next-Hop Resolution Protocol (NHRP)

- NHRP Registrations

- Spoke (NHC) dynamically register its VPN to NBMA address mapping with hub (NHS).

Static NHRP mappings on spokes for Hub (NHS)

Needed to “start the game”

Builds hub-and-spoke control plane network

- NHRP Resolutions

- Dynamically resolve spoke to spoke VPN to NBMA mapping to build spoke-spoke tunnels.
- Single instead of multiple tunnel hops across NBMA network
- NHRP Resolution requests/replies sent via hub-and-spoke control plane path

```
interface Tunnel0
bandwidth 1000
ip address 10.0.0.2 255.255.255.0
ip mtu 1400
```

! The following line must match on all nodes that want to use this mGRE tunnel:  
ip nhrp authentication donttell

! Definition of NHRP server at the hub (10.0.0.1), which is permanently mapped to the static public address of the hub (172.17.0.1).  
ip nhrp map 10.0.0.1 172.17.0.1

! Sends multicast packets to the hub router, and enables the use of a dynamic routing protocol between the spoke and the hub.  
ip nhrp map multicast 172.17.0.1

! The following line must match on all nodes that want to use this mGRE tunnel:  
ip nhrp network-id 99  
ip nhrp holdtime 300

! Configures the hub router as the NHRP next-hop server.  
ip nhrp nhs 10.0.0.1

```
ip tcp adjust-mss 1360
delay 1000
tunnel source GigabitEthernet 0/0/0 tunnel mode gre
multipoint
```

# NHRP Configuration New Defaults – IOS/XE 16.3

- Spoke: (ip/ipv6)
  - nhrp holdtime 600
  - nhrp shortcut
  - nhrp registration no-unique
- Hub: (ip/ipv6)
  - nhrp holdtime 600
  - nhrp map multicast dynamic

```
interface Tunnel0
...
ip nhrp authentication test
ip nhrp map multicast dynamic
ip nhrp network-id 100000
ip nhrp holdtime 600
ip nhrp nhs 10.0.0.1 nbma 172.17.0.1 multicast
ip nhrp redirect
...
!
```

**Hub**

```
interface Tunnel0
...
ip nhrp authentication test
ip nhrp network-id 100000
ip nhrp holdtime 600
ip nhrp nhs 10.0.0.1 nbma 172.17.0.1 multicast
ip nhrp nhs 10.0.0.2 nbma 172.17.0.5 multicast
ip nhrp registration no-unique
ip nhrp shortcut
...
!
```

**Spoke**

# NHRP Final Configuration

```
interface Tunnel0
  bandwidth 1000
  ip address 10.0.0.1 255.255.255.0
  ip nhrp authentication test
  ip nhrp nhs 10.0.0.1 nbma 172.17.0.1 multicast
  ip nhrp redirect
  delay 1000
  tunnel source Serial2/0
  tunnel mode gre multipoint
  tunnel key 100000
  tunnel protection ipsec profile DMVPN
!
```

## Hub

```
interface Tunnel0
  bandwidth 1000
  ip address 10.0.0.11 255.255.255.0
  ip nhrp authentication test
  ip nhrp nhs 10.0.0.1 nbma 172.17.0.1 multicast
  ip nhrp nhs 10.0.0.2 nbma 172.17.0.5 multicast
  delay 1000
  tunnel source Serial1/0
  tunnel mode gre multipoint
  tunnel key 100000
  tunnel protection ipsec profile DMVPN
!
```

## Spoke

# DMVPN и IPsec

- IPsec integrated with DMVPN, but not required
- Packets Encapsulated in GRE, then Encrypted with IPsec
- NHRP controls the tunnels, IPsec does encryption
- All DMVPN traffic, data and control, protected by encryption
- ISAKMP Keepalives monitor state of spoke-spoke tunnels

# DMVPN и IPsec (продолжение)

- Bringing up a tunnel
  - NHRP signals IPsec to setup encryption
  - ISAKMP authenticates peer, generates SAs
  - IPsec responds to NHRP, and the tunnel is activated
  - All NHRP and data traffic is Encrypted
- Bringing down a tunnel
  - NHRP signals IPsec to tear down tunnel
  - IPsec can signal NHRP if encryption is cleared or lost

# Маршрутизация

- Supports all routing protocols, except ISIS
- Best routing protocols are EIGRP and BGP
- Hubs are routing neighbors with spokes
  - Receive spoke network routes from spokes
  - Advertise spoke and local networks to **all** spokes
    - **Phase 1 & 3: Can Summarize (except OSPF)**
    - **Phase 2: Cannot summarize (OSPF limited to 2 hubs)**
    - **All Phases: Turn off split-horizon (EIGRP, RIP)**



# Маршрутизация (продолжение)

- Hubs are routing neighbors with other hubs
  - Phase 1 & 3: Can use different routing protocol than on hub-spoke tunnels
  - Phase 2: Must use same routing protocol as on hub-spoke tunnels
- Spokes are only routing neighbors with hubs, not with other spokes
  - Phase 3: Spoke-spoke NHRP “routes” are added directly to routing table (15.2(1)T)

# Пример таблицы маршрутизации (Spoke)

## Phase 1 & 3 (with summarization)

```
C 172.16.1.0/30 is directly connected, Serial1/0
C 10.0.0.0/24 is directly connected, Tunnel0
C 192.168.1.0/24 is directly connected, Ethernet0/0
S* 0.0.0.0/0 is directly connected, Serial1/0
D 192.168.0.0/16 [90/2841600] via 10.0.0.1, 00:00:08, Tunnel0
```

## Phase 1 & 3 (without summarization)

```
C 172.16.1.0/30 is directly connected, Serial1/0
C 10.0.0.0/24 is directly connected, Tunnel0
D 192.168.0.0/24 [90/297372416] via 10.0.0.1, 00:02:36, Tunnel0
C 192.168.1.0/24 is directly connected, Ethernet0/0
D 192.168.2.0/24 [90/297321216] via 10.0.0.1, 00:02:36, Tunnel0
D 192.168.3.0/24 [90/297321216] via 10.0.0.1, 00:02:36, Tunnel0
...
S* 0.0.0.0/0 [1/0] via 172.16.1.1
```

## Phase 2 (no summarization)

```
C 172.16.1.0/30 is directly connected, Serial1/0
C 10.0.0.0/24 is directly connected, Tunnel0
D 192.168.0.0/24 [90/297372416] via 10.0.0.1, 00:42:34, Tunnel0
C 192.168.1.0/24 is directly connected, Ethernet0/0
D 192.168.2.0/24 [90/297321216] via 10.0.0.12, 00:42:34, Tunnel0
D 192.168.3.0/24 [90/297321216] via 10.0.0.13, 00:42:34, Tunnel0
...
S* 0.0.0.0/0 [1/0] via 172.16.1.1
```

# Протоколы маршрутизации в DMVPN: EIGRP

- Distance Vector style matches with DMVPN NBMA network style
  - Feasible successor for quick spoke-to-hub convergence
- Good scaling with reasonably fast convergence (hello 5, hold 15)
- Good metric control
  - Change metrics, route tagging, filtering or summarization at hub and/or spoke
  - Can be used to control load-balancing of spoke  $\leftrightarrow$  hub(s) traffic
  - Automatic metric increase per DMVPN hop

# Полезные функции протокола маршрутизации EIGRP

- Equal Cost MultiPath
  - Destination network is reachable via more than one DMVPN (mGRE tunnel) and the ip next-hop needs to be preserved over both paths (Phase 2).
    - ‘no ip next-hop-self eigrp <as> [no-ecmp-mode]’
- Add-path
  - Spoke site has multiple DMVPN spoke routers and want to be able to load-balance spoke-spoke tunnels going into this spoke site (Phase 2).
    - Requires new “named” EIGRP router configuration
      - router eigrp addpath  
address-family ipv4 unicast autonomous-system 1  
af-interface Tunnel0  
no next-hop-self  
add-path <paths> (<paths> = number of extra paths)  
no split-horizon

# Протоколы маршрутизации в DMVPN: BGP

- Base Distance Vector style matches with DMVPN NBMA network style
- iBGP
  - Allows use of MED to control/compare routing
  - Dynamic Neighbors; May need to use “local-as” for iBGP
- eBGP is okay
  - AS-Path length is only thing to control/compare routing
- Good scaling but with slower convergence (hello 15+, hold 45+)
- Good metric control
  - Change metrics, route tagging, filtering or summarization at hub and/or spoke\*
  - Can be used to control load-balancing of spoke  $\leftrightarrow$  hub(s) traffic
  - Only manual metric increase per DMVPN hop

# Полезные функции протокола маршрутизации BGP

- iBGP Local-AS
  - Run iBGP over DMVPN
    - Tunnel end-point routers may have different native BGP ASs
    - Allows 'neighbor ... local-as #' and 'neighbor ... remote-as #' to be the same (iBGP)
    - 'neighbor ... local-as #' is different from local native BGP AS, 'router bgp #'
      - Almost like eBGP within the router between the native AS and the AS over DMVPN
    - Also use BGP Dynamic Neighbors to reduce configuration on hub

# Протоколы маршрутизации в DMVPN: OSPF

- Link-state style doesn't match as well with DMVPN NBMA network style
- Area issues – DMVPN requires single Area
  - Area 0 over DMVPN
    - Spoke sites can be in different areas
    - Area 0 extended over WAN – possible stability issues for Area 0
  - Non-Area 0 over DMVPN
    - All spokes sites in same area
  - Multi-subnet DMVPN can be used to have multiple OSPF areas
    - Increase in complexity of DMVPN and OSPF design
- More difficult metric control
  - Can only change metrics, filter or summarize at area boundaries
  - Automatic metric increase per DMVPN hop
  - Slight metric issue for failover path between multiple DMVPNs
- No Equal Cost multi-path (ECMP) route selection issues

# Маршрутизация в DMVPN: Подводя итоги

- Which routing protocol should I use?
  - In general you would use the same routing protocol over DMVPN that you use in the rest of your network
- BUT...
  - EIGRP being an advanced distance vector protocol matches really well with DMVPN network topologies
  - BGP, specifically iBGP, can run well over DMVPN, but it is more complicated to setup and to have it act more like an IGP rather than a EGP.
  - OSPF can run over DMVPN, BUT lesser scaling and Area 0 issues really complicate the network.



# Резервирование

- Active-active redundancy model – two or more hubs per spoke
  - All configured hubs are active and are routing neighbors with spokes
  - Routing protocol routes are used to determine traffic forwarding
- ISAKMP/IPsec
  - Cannot use IPsec Stateful failover (NHRP isn't supported)
  - ISAKMP keepalives on spokes for timely hub recovery
- Can use single or multiple DMVPNs for redundancy
  - Each mGRE interface is a separate DMVPN network
  - Can “glue” mGRE interfaces into same DMVPN network (Phase 3 only)
    - Same: NHRP network-id and authentication, Tunnel key (optional)
    - Different: Tunnel source and IP subnet
- Spokes – at least two hubs (NHSS)
- Hubs – interconnect and routing
  - Hubs exchange routing over DMVPN network

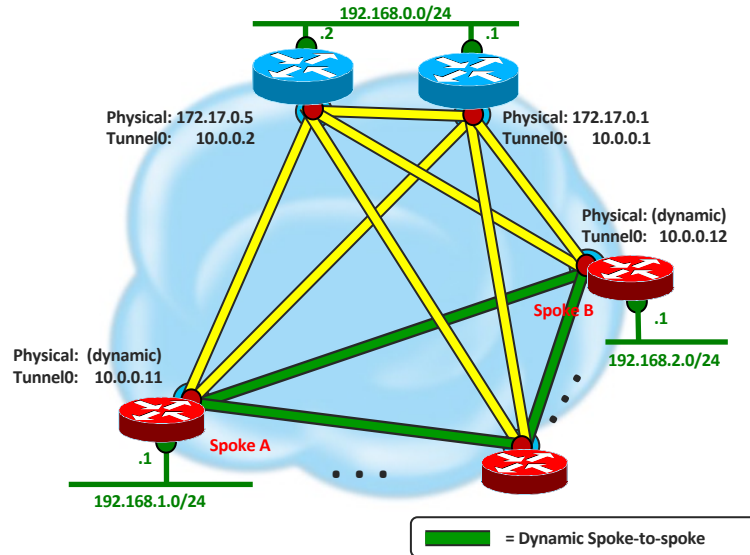
# Организация Spoke-Spoke туннелей

- Resiliency
  - No monitoring of spoke-spoke tunnel (use ISAKMP keepalives)
- Path Selection
  - NHRP will always build spoke-spoke tunnel
  - No latency measurement of spoke-spoke vs spoke-hub-spoke paths
- Overloading spoke routers
  - CPU or memory → IKE Call Admission Control (CAC)
  - Bandwidth → Design for expected traffic
    - Hub-spoke versus Spoke-spoke; Spoke-spoke availability is best effort

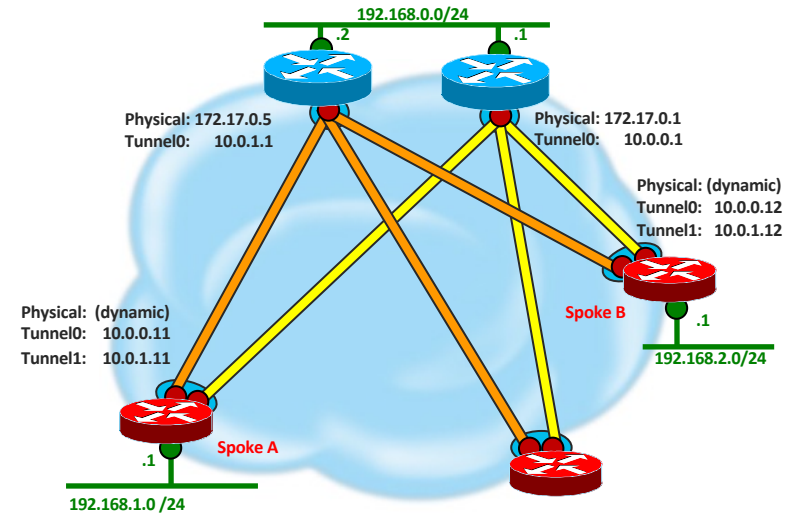
Дизайн

# Основные дизайны DMVPN

Single DMVPN Dual Hub  
Single mGRE tunnel on all  
nodes



Dual DMVPN Single Hub  
Single tunnel on Hub, two on  
spokes

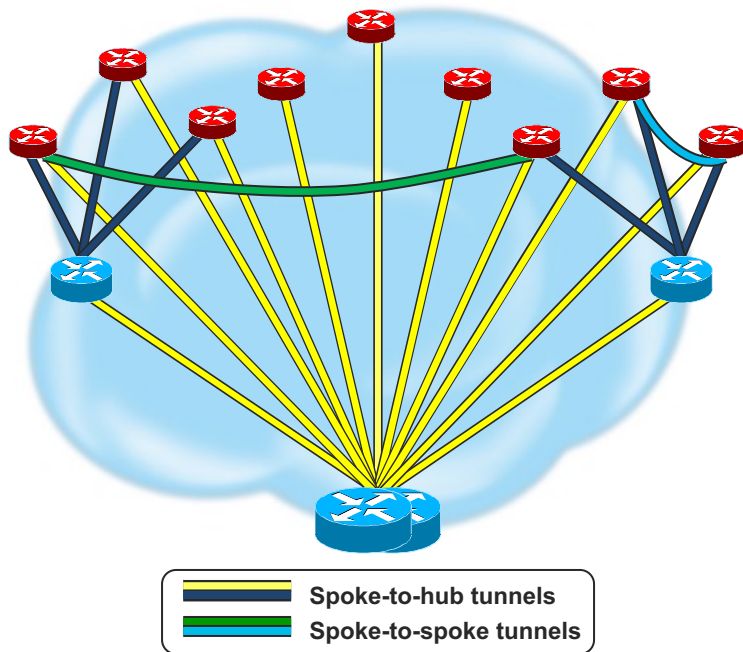


# Несколько DMVPN против одного DMVPN

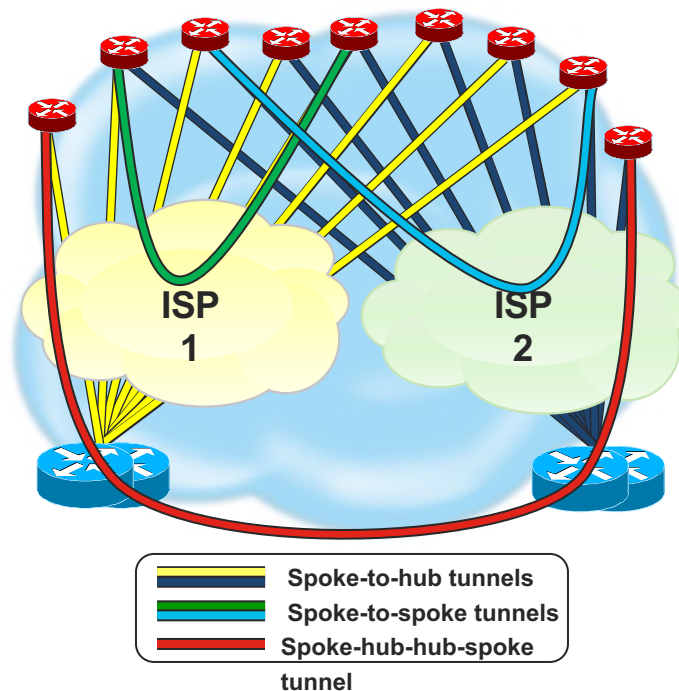
- Multiple DMVPNs
  - Best for Hub-and-spoke only
    - Easier to manipulate RP metrics between DMVPNs for Load-sharing
      - EIGRP – Delay on tunnel, BGP – Communities; OSPF – Cost
    - Performance Routing (PfR) selects between interfaces
  - Load-balancing over multiple ISPs (physical paths)
    - Load-balance data flows over tunnels → Better statistical balancing
- Single DMVPN
  - Best for spoke-spoke DMVPN
    - Can only build spoke-spoke within a DMVPN not between DMVPNs
    - More difficult to manipulate RP metrics within DMVPN for Load-sharing
      - EIGRP – Route tagging; BGP – Communities; OSPF – Can't do
  - Load-balancing over multiple ISPs (physical paths)
    - Load-balance tunnel destinations or physical → Worse statistical balancing

# Комбинация дизайнов DMVPN

## Retail/Franchise

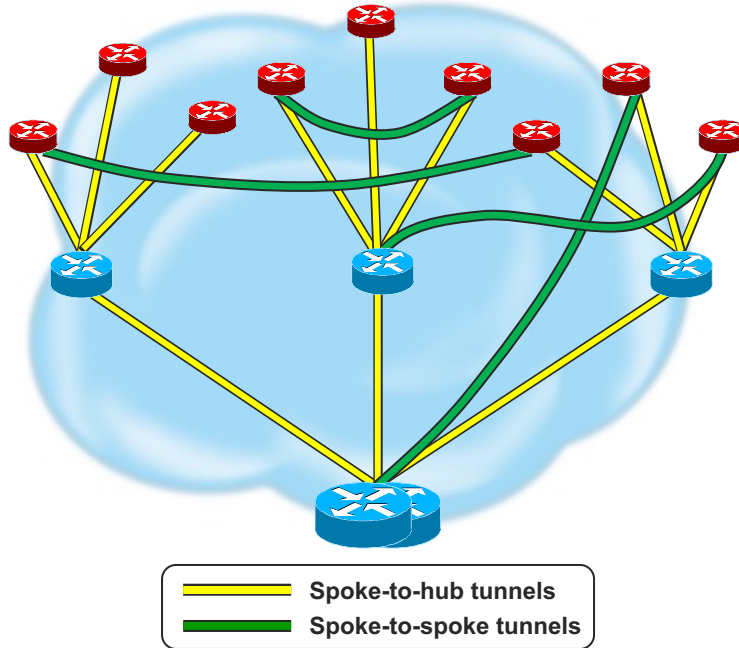


## Dual ISP

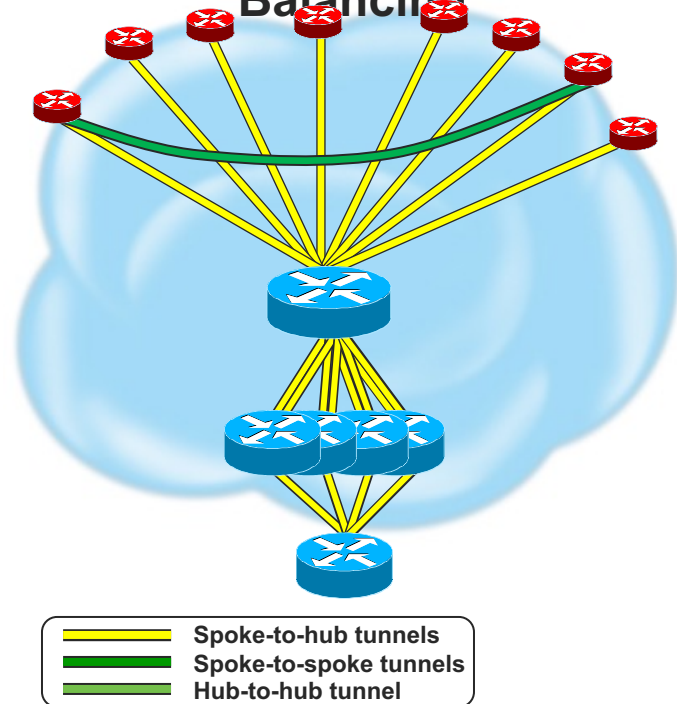


# Комбинация дизайнов DMVPN (продолжение\_

## Hierarchical



## Server Load Balancing



# Виртуализация сети: Разделение DMVPN – VRF-lite

- Separate DMVPN mGRE tunnel per VRF
- Hub routers handle all DMVPNs
  - Multiple Hub routers for redundancy and load
- IGP used for routing protocol outside of and over DMVPNs on Spokes and Hubs
  - Address family per VRF
  - Routing neighbor per spoke per VRF
- BGP used only on the hub
  - Redistribute between IGP and BGP for import/export of routes between VRFs
  - “Internet” VRF for Internet access and routing between VRFs
- Global routing table for routing DMVPN tunnel packets



MPLS over DMVPN  
(ex. 2547oDMVPN)

# Network Virtualization

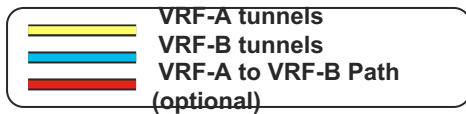
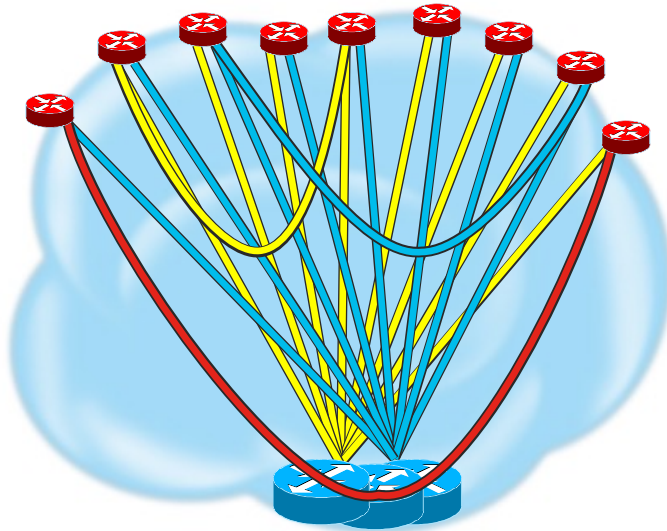
## MPLS over DMVPN – 2547oDMVPN



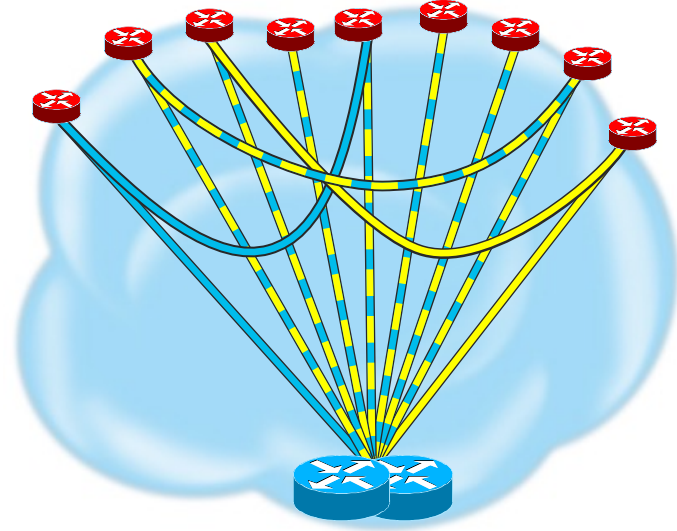
- Single DMVPN (Hub-and-spoke Only)
  - MPLS VPN over DMVPN
  - Single mGRE tunnel on all routers
- MPLS configuration
  - Hub and Spoke routers are MPLS PEs
- Multiple Hub routers for redundancy and load
- IGP is used for routing outside of DMVPN network
- BGP used for routing protocol over DMVPN
  - Redistribute between IGP and BGP for transport over DMVPN
  - Import/export of routes between VRFs and Global (or Internet VRF)
  - One routing neighbor per spoke
- Global routing table for routing DMVPN tunnel packets

# DMVPN Network Virtualization Designs

## VRF-lite



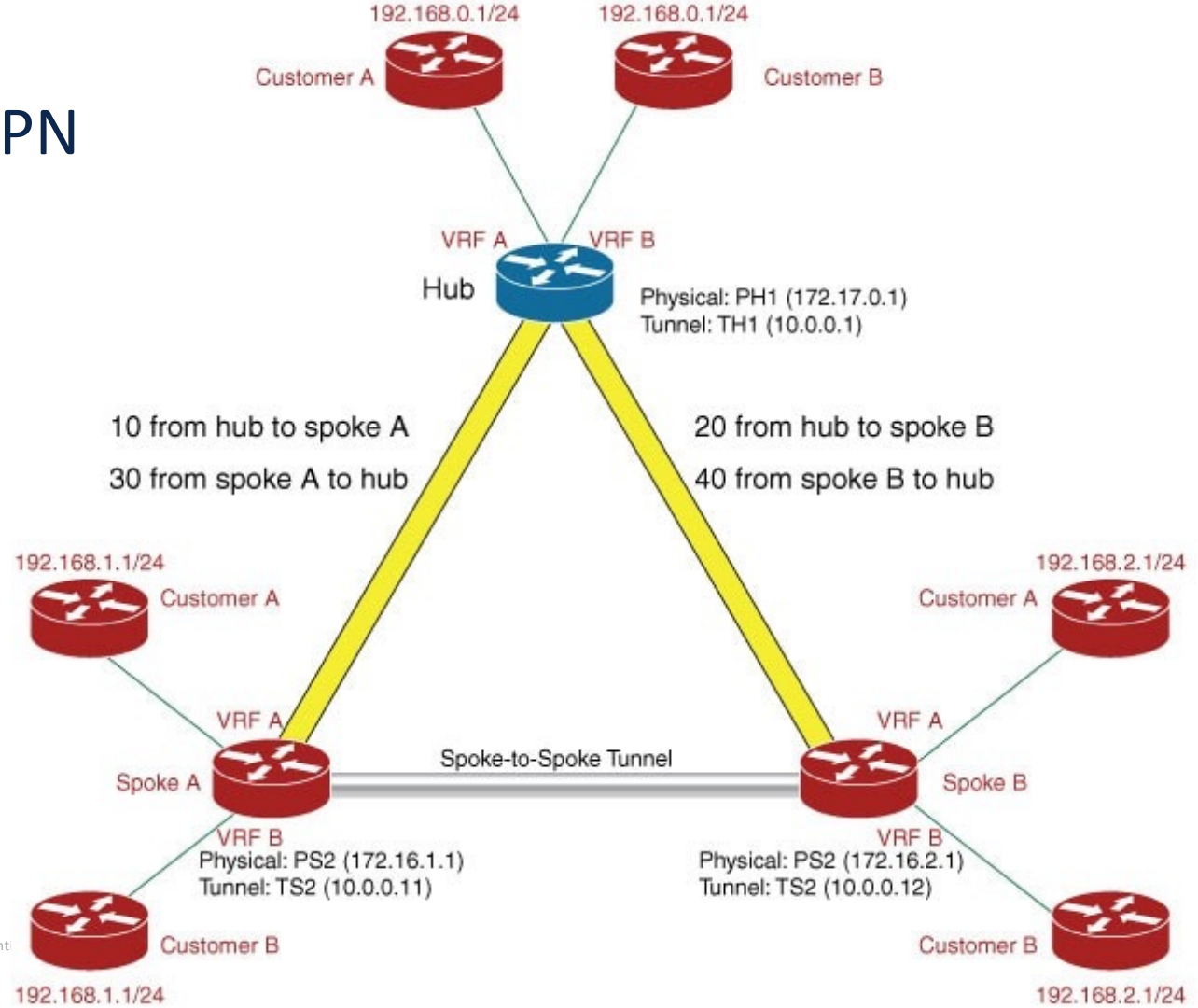
## 2547oDMVPN



# MPLS over DMVPN (ex. 2547oDMVPN)

- **NHRP**—Next Hop Resolution Protocol (NHRP) resolves the remote overlay address and dynamically discovers the transport end point needed to establish a secure tunnel.
- **MPLS**—Multiprotocol label switching (MPLS) enables MPLS tag switching for data packets. Label Distribution Protocol (LDP) is not enabled between spokes.
- **MFI**—Multicast Forwarding Information (MFI) allocates and releases labels assigned to tunnels.
- **MP-BGP**—Multiprotocol BGP (MP-BGP) distributes overlay labels for the customer network on different VRFs.

# MPLS over DMVPN



Дополнительная  
информация

# Per-tunnel QoS

- QoS per tunnel (spoke) on hub
  - Dynamically selected Hierarchical (parent/child) QoS Policy
    - Spoke: Configure NHRP group name
    - Hub: NHRP group name mapped to QoS template policy
  - Multiple spokes with same NHRP group mapped to individual instances of same QoS template policy
- QoS policy applied at outbound physical interface
  - Classification done before GRE encapsulation by tunnel
    - ACL match against Data IP packet
    - 'qos pre-classify' not configured on tunnel interface
  - Shaping/policing done on physical after IPsec encryption
  - Can't have separate aggregate QoS policy on physical

# Per-tunnel QoS Configurations

**Hub**

```
class-map match-all typeA_voice
  match access-group 100
class-map match-all typeB_voice
  match access-group 100
class-map match-all typeA_Routing
  match ip precedence 6
class-map match-all typeB_Routing
  match ip precedence 6

policy-map typeA
  class typeA_voice
    priority 1000
  class typeA_Routing
    bandwidth percent 20

policy-map typeB
  class typeB_voice
    priority percent 20
  class typeB_Routing
    bandwidth percent 10

policy-map typeA_parent
  class class-default
    shape average 3000000
    service-policy typeA

policy-map typeB_parent
  class class-default
    shape average 2000000
    service-policy typeB
```

**Hub (cont)**

```
interface Tunnel0
  ip address 10.0.0.1 255.255.255.0
  ...
  ip nhrp map group typeA service-policy output typeA_parent
  ip nhrp map group typeB service-policy output typeB_parent
  ...
  ip nhrp redirect
  no ip split-horizon eigrp 100
  ip summary-address eigrp 100 192.168.0.0 255.255.192.0 5
  ...
```

**Spoke1**

```
interface Tunnel0
  ip address 10.0.0.11 255.255.255.0
  ...
  ip nhrp group typeA
  ip nhrp map multicast 172.17.0.1
  ip nhrp map 10.0.0.1 172.17.0.1
  ip nhrp nhs 10.0.0.1
  ...
```

**Spoke2**

```
interface Tunnel0
  ip address 10.0.0.12 255.255.255.0
  ...
  ip nhrp group typeB
  ip nhrp map multicast 172.17.0.1
  ip nhrp map 10.0.0.1 172.17.0.1
  ip nhrp nhs 10.0.0.1
  ...
```

**Spoke3**

```
interface Tunnel0
  ip address 10.0.0.13 255.255.255.0
  ...
  ip nhrp group typeA
  ip nhrp map multicast 172.17.0.1
  ip nhrp map 10.0.0.1 172.17.0.1
  ip nhrp nhs 10.0.0.1
  ...
```



# Per-tunnel QoS Output

## Hub#show ip nhrp

10.0.0.11/32 via 10.0.0.11  
Tunnel0 created 21:24:03, expire 00:04:01  
Type: dynamic, Flags: unique registered  
NBMA address: 172.16.1.1  
Group: typeA

10.0.0.12/32 via 10.0.0.12  
Tunnel0 created 21:22:33, expire 00:05:30  
Type: dynamic, Flags: unique registered  
NBMA address: 172.16.2.1  
Group: typeB

10.0.0.13/32 via 10.0.0.13  
Tunnel0 created 00:09:04, expire 00:04:05  
Type: dynamic, Flags: unique registered  
NBMA address: 172.16.3.1  
Group: typeA

## Hub#show ip nhrp group-map

Interface: Tunnel0  
NHRP group: typeA  
QoS policy: typeA\_parent  
Tunnels using the QoS policy:  
Tunnel destination overlay/transport address  
10.0.0.11/172.16.1.1  
10.0.0.13/172.16.3.1  
NHRP group: typeB  
QoS policy: typeB\_parent  
Tunnels using the QoS policy:  
Tunnel destination overlay/transport address  
10.0.0.12/172.16.2.1

## Hub#show policy-map multipoint tunnel 0 <spoke> output

### Interface Tunnel0 ↔ 172.16.1.1

Service-policy output: typeA\_parent  
Class-map: class-default (match-any)  
19734 packets, 6667163 bytes  
shape (average) cir 3000000, bc 12000, be 12000

Service-policy : typeA  
Class-map: typeA\_voice (match-all) 3737 packets, 4274636 bytes  
Class-map: typeA\_Routing (match-all) 14424 packets, 1269312 bytes  
Class-map: class-default (match-any) 1573 packets, 1123215 bytes

### Interface Tunnel0 ↔ 172.16.2.1

Service-policy output: typeB\_parent  
Class-map: class-default (match-any)  
11420 packets, 1076898 bytes  
shape (average) cir 2000000, bc 8000, be 8000

Service-policy : typeB  
Class-map: typeB\_voice (match-all) 1005 packets, 128640 bytes  
Class-map: typeB\_Routing (match-all) 10001 packets, 880088 bytes  
Class-map: class-default (match-any) 414 packets, 68170 bytes

### Interface Tunnel0 ↔ 172.16.3.1

Service-policy output: typeA\_parent  
Class-map: class-default (match-any)  
5458 packets, 4783903 bytes  
shape (average) cir 3000000, bc 12000, be 12000

Service-policy : typeA  
Class-map: typeA\_voice (match-all) 4914 packets, 4734392 bytes  
Class-map: typeA\_Routing (match-all) 523 packets, 46004 bytes  
Class-map: class-default (match-any) 21 packets, 14995 bytes

# Tunnel Health Monitoring

- Issue
  - mGRE tunnel Interface is always “up”
  - Can’t use standard backup/recovery mechanisms
    - backup interface, static interface routes, ...
- Solution
  - New Command ‘if-state nhrp’
  - Monitor NHRP registration replies
    - If all NHSs are “down” then set tunnel interface up/down
    - Continue to send NHRP registration requests
    - If a single NHS is “up” then set tunnel interface up/up

```
interface Tunnel0
ip address 10.0.0.11 255.255.255.0
...
ip nhrp map multicast 172.17.0.1
ip nhrp map 10.0.0.1 172.17.0.1
ip nhrp map multicast 172.17.0.5
ip nhrp map 10.0.0.2 172.17.0.5
...
ip nhrp nhs 10.0.0.1
ip nhrp nhs 10.0.0.2
...
if-state nhrp
...
```

# Tunnel Health Monitoring (продолжение)

```
#show ip nhrp nhs detail
```

```
10.0.0.1 RE req-sent 100 req-failed 0 repl-rcv 90 (00:01:38 ago)
```

```
10.0.0.2 RE req-sent 125 req-failed 0 repl-rcv 79 (00:01:38 ago)
```

```
#show interface tunnel0
```

```
Tunnel0 is up, line protocol is up
```

---

```
*Apr 19 21:32:52 NHRP: NHS-DOWN: 10.0.0.1
```

```
*Apr 19 21:32:52 NHRP: NHS 10.0.0.1 Tunnel0 vrf 0 Cluster 0 Priority 0 Transitioned to 'E' from 'RE'
```

```
*Apr 19 21:32:53 NHRP: NHS-DOWN: 10.0.0.2
```

```
*Apr 19 21:32:53 NHRP: NHS 10.0.0.2 Tunnel0 vrf 0 Cluster 0 Priority 0 Transitioned to 'E' from 'RE'
```

```
*Apr 19 21:33:02 %LINEPROTO-5-UPDOWN: Line protocol on Interface Tunnel0, changed state to down
```

```
*Apr 19 21:33:02 NHRP: if_down: Tunnel0 proto IPv4
```

```
#show ip nhrp nhs detail
```

```
10.0.0.1 E req-sent 105 req-failed 0 repl-rcv 90 (00:02:12 ago)
```

```
10.0.0.2 E req-sent 130 req-failed 0 repl-rcv 79 (00:02:12 ago)
```

```
#show interface tunnel0
```

```
Tunnel0 is up, line protocol is down
```

---

```
*Apr 19 21:33:12 NHRP: Send Registration Request via Tunnel0 vrf 0, packet size: 92
```

```
*Apr 19 21:33:13 NHRP: Send Registration Request via Tunnel0 vrf 0, packet size: 92
```

```
...
```

```
*Apr 19 21:34:36 NHRP: NHS 10.0.0.1 Tunnel0 vrf 0 Cluster 0 Priority 0 Transitioned to 'RE' from 'E'
```

```
*Apr 19 21:34:36 NHRP: NHS-UP: 10.0.0.1
```

```
*Apr 19 21:34:42 %LINEPROTO-5-UPDOWN: Line protocol on Interface Tunnel0, changed state to up
```

```
*Apr 19 21:34:42 NHRP: if_up: Tunnel0 proto 0
```

```
#show ip nhrp nhs detail
```

```
10.0.0.1 RE req-sent 110 req-failed 0 repl-rcv 96 (00:00:19 ago)
```

```
10.0.0.2 E req-sent 135 req-failed 0 repl-rcv 79 (00:04:09 ago)
```

```
#show interface tunnel0
```

```
Tunnel0 is up, line protocol is up
```

# Next-Hop Resolution Protocol: Детали

# NHRP Message Types

- Registration
  - Build base hub-and-spoke network for control and data traffic (Phase 1 and 2 – single layer, Phase 3 – hierarchical)
- Resolution – Phase 2 and 3
  - Get mapping to build dynamic spoke-spoke tunnels
- Traffic Indication (Redirect) – Phase 3
  - Trigger resolution requests at previous GRE tunnel hop
- Purge
  - Clear out stale dynamic NHRP mappings
- Error
  - Signal error conditions

# NHRP Main Functionality

- NHRP Registrations
  - Static NHRP mappings on spokes for Hub (NHS)
  - Spoke (NHC) dynamically registers its VPN to NBMA address mapping with hub (NHS)
- NHRP Resolutions – Phase 2 and 3
  - Dynamically resolve spoke to spoke VPN to NBMA mapping for spoke-spoke tunnels
    - Phase 2 – NHC self triggers to send NHRP Resolution request
    - Phase 3 – NHC triggered by first hop NHS to send NHRP Resolution request
  - NHRP Resolution requests sent via hub-and-spoke or direct spoke-spoke path
  - NHRP Resolution replies sent via direct spoke-spoke path
- NHRP Redirects (Traffic Indication) – Phase 3
  - Data packets forwarded via NHS, which “hairpins” data packets back onto DMVPN
  - NHS sends redirect message to “trigger” NHC to resolve direct spoke-spoke path

# NHRP: Регистрация

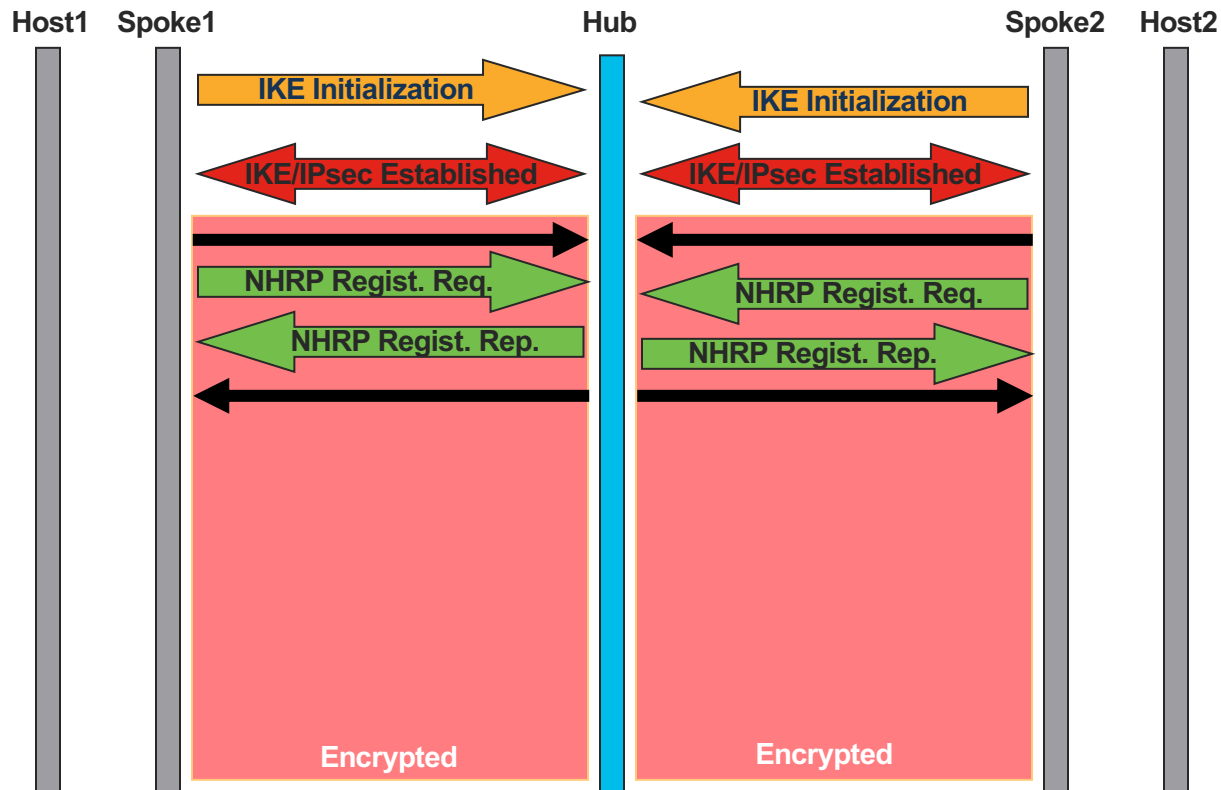
- Builds base hub-and-spoke network
  - Hub-and-spoke data traffic
  - Control traffic; NHRP, Routing protocol, IP multicast
  - Phase 2 – Single level hub-and-spoke
  - Phase 3 – Hierarchical hub-and-spoke (tree).
- Next Hop Client (NHC) has static mapping for Next Hop Servers (NHSs)

# NHRP: Регистрация (продолжение)

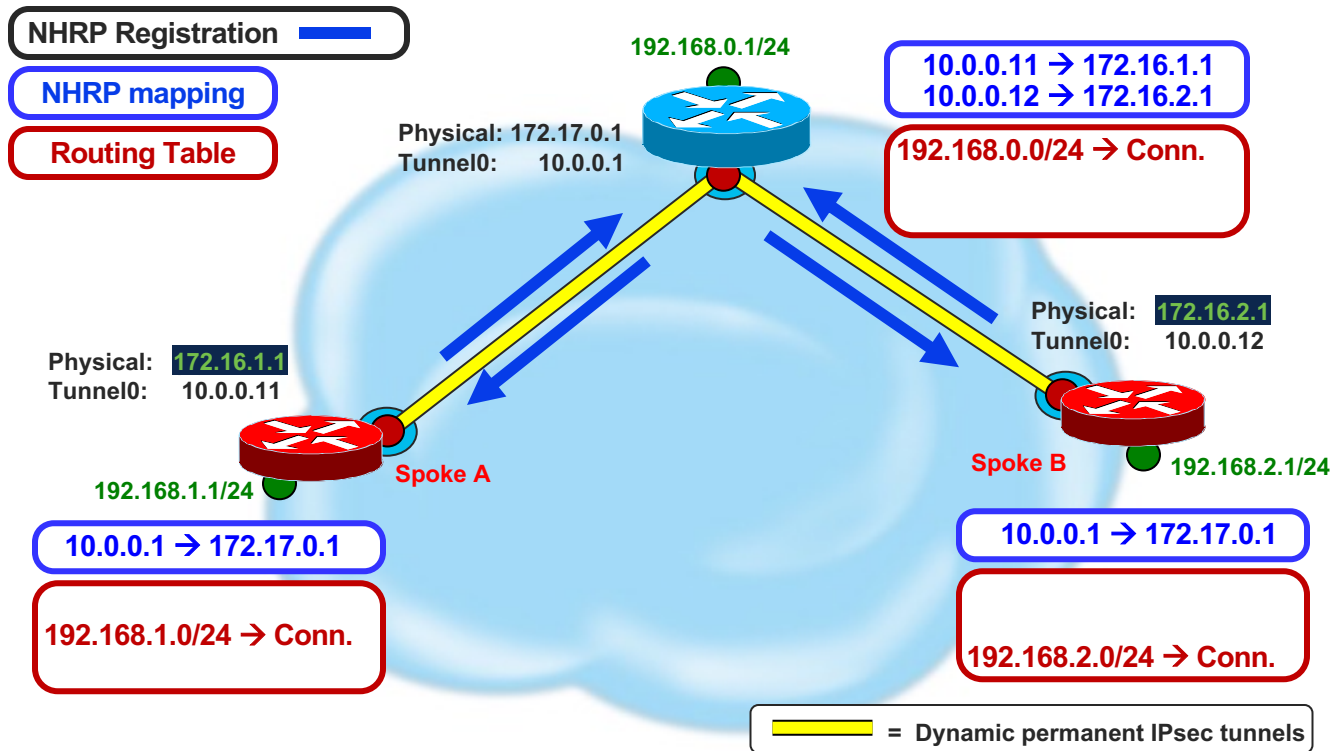
- NHC dynamically registers own mapping with NHS
  - Supports spokes with dynamic NBMA addresses or NAT
  - Supplies outside NAT address of Hub
  - NHRP-group for per-Tunnel QoS
- NHS registration reply gives liveliness of NHS
  - Supplies outside NAT address of spoke



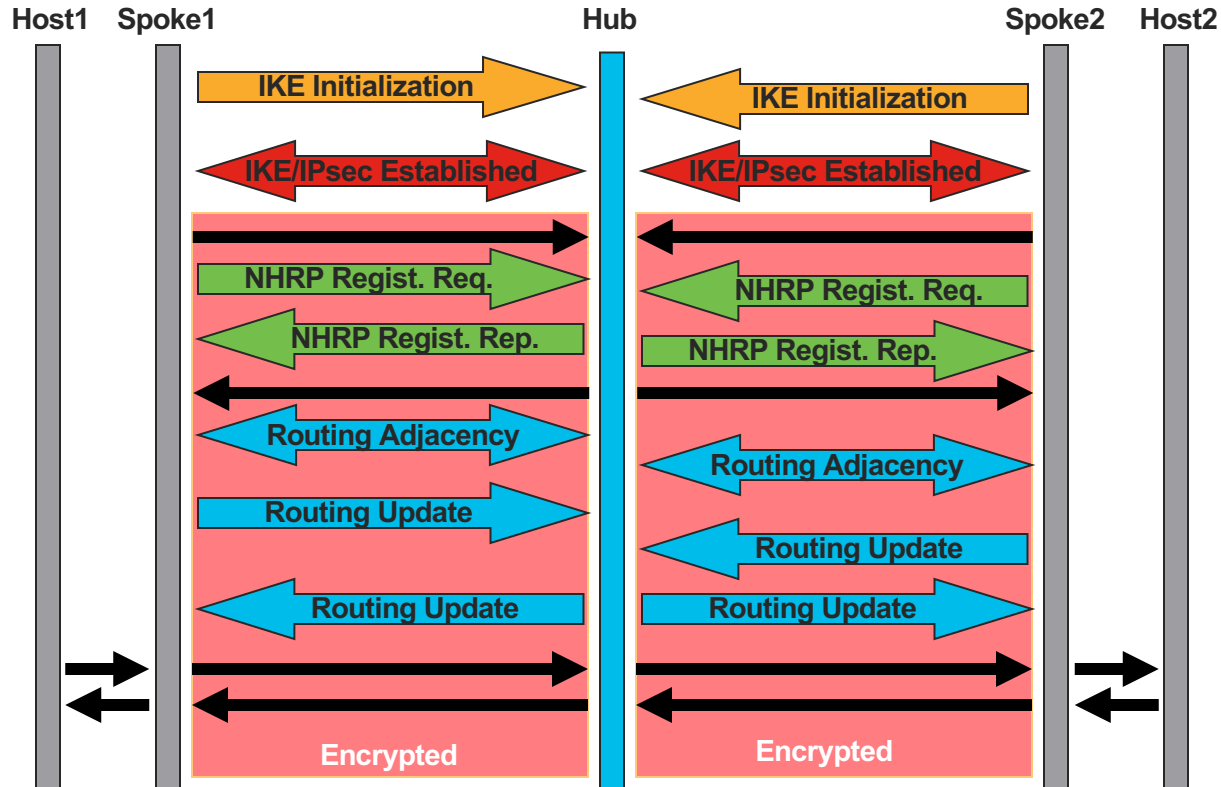
# NHRP: Построение туннелей Spoke → Hub



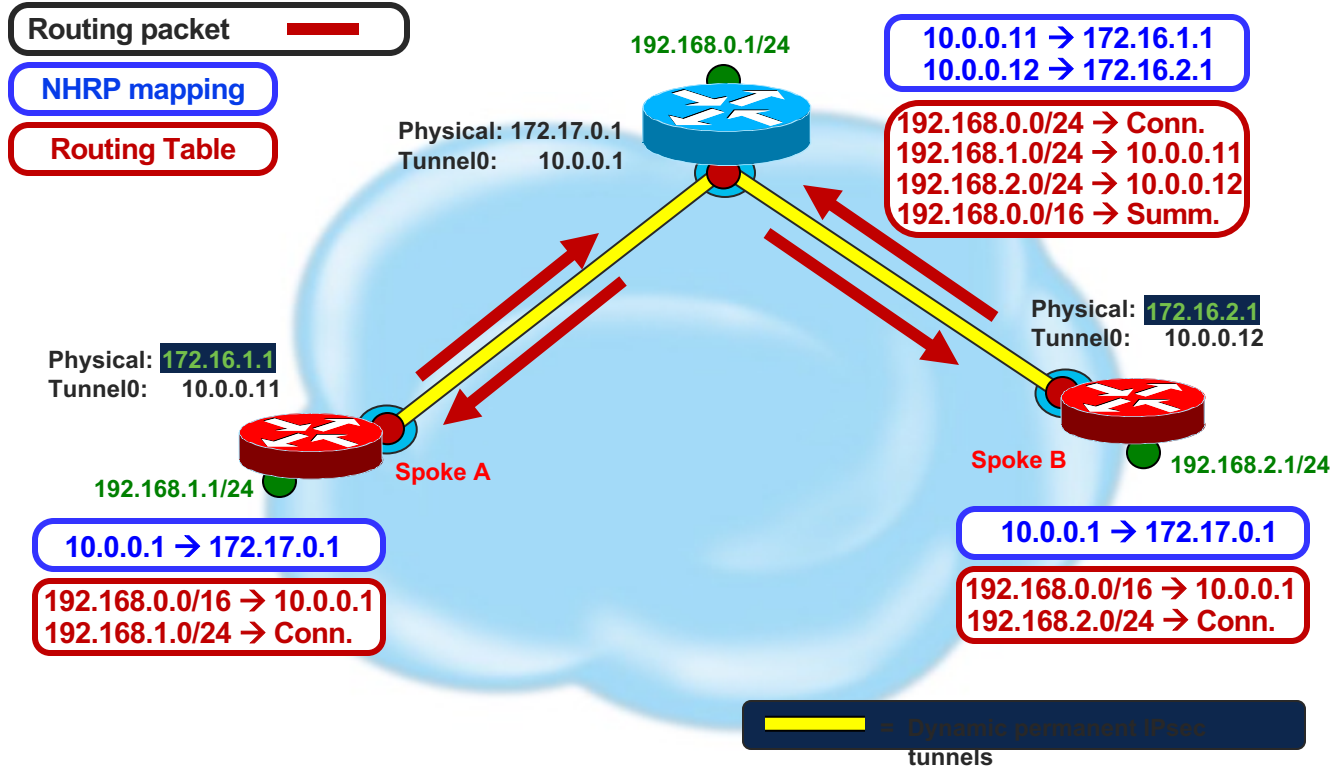
# NHRP: Построение туннелей Spoke → Hub



# NHRP: Routing Adjacency



# NHRP: Routing Adjacency



# Hub-and-Spoke: Передача данных

- **Process-switching**

Routing table selects outgoing interface and IP next-hop

NHRP looks up packet IP destination to select IP next-hop, overriding IP next-hop from routing table.

Could attempt to trigger spoke-spoke tunnel

'tunnel destination ...' → Can only send to hub

'ip nhrp server-only' → Don't send NHRP resolution request

If no matching NHRP mapping, then send to NHS (hub)

- **CEF switching**

IP Next-hop from FIB table (Routing table)

IP Next-hop → Hub → data packets send to Hub

Adjacency will be complete so CEF switch packet to hub

NHRP not involved

# DMVPN Phase 3

# Phase 3 – Features

- Used to increase scale of DMVPN networks
  - Increase number of spokes, with same spoke/hub ratio
  - Distribution hubs off load central hub
    - Manage local spoke-spoke tunnels
    - IP multicast and routing protocol
- No hub daisy-chain
  - Use routing and CEF switching to forward data and NHRP packets optimally through hubs
  - Reduces complexity and load for routing protocol
- OSPF routing protocol not limited to 2 hubs
  - Network point-multipoint mode
  - Still single OSPF area and no summarization

## Phase 3 – Features (cont)

- Spokes do not need full routing tables
  - Can summarize routes at the hub
  - Reduced space and load on small spokes
  - Reduced routing protocol load on hub
    - 1000 spokes, 1 route per spoke;
    - hub advertises 1 route to 1000 spokes -> 1000 advertisements
- Not recommended to mix Phase 2 and Phase 3 on same DMVPN
  - Migrate spokes from Phase 2 DMVPN to Phase 3 DMVPN



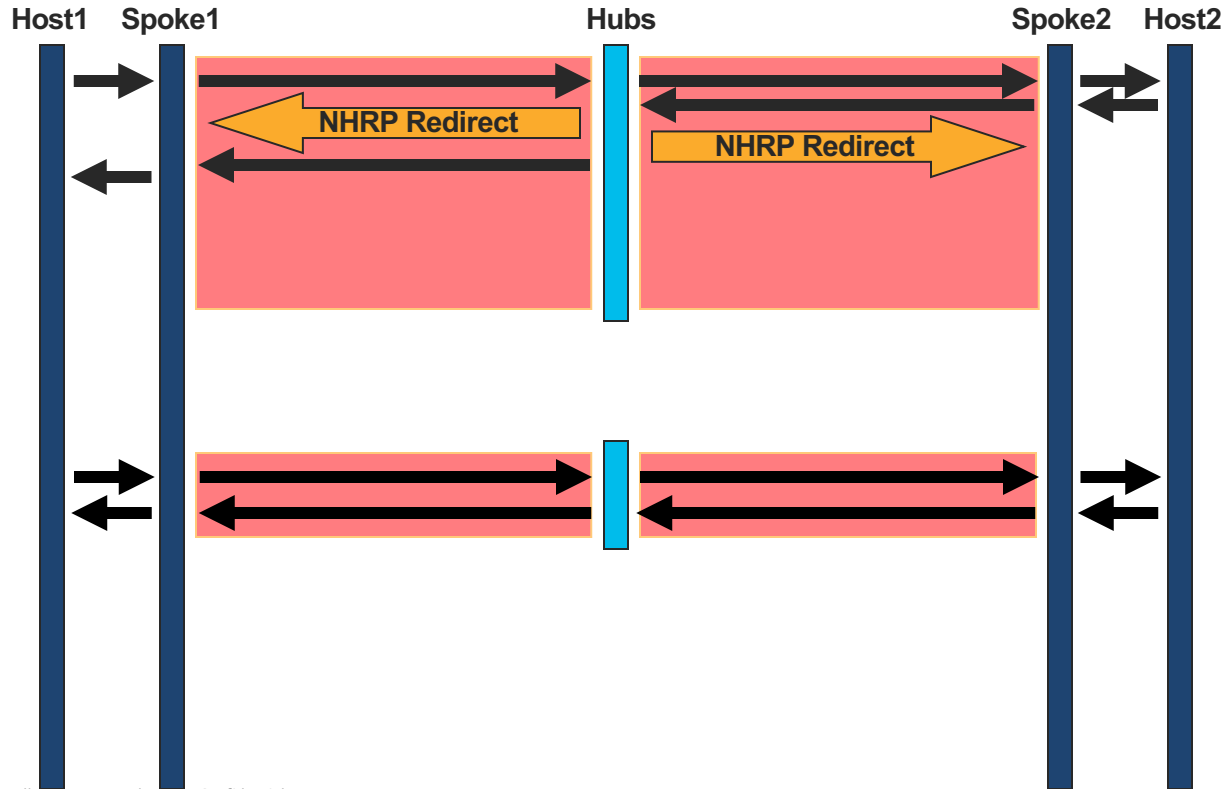
# Phase 3

## Building Spoke-spoke Tunnels

- Originating spoke
  - IP Data packet is forwarded out tunnel interface to destination via Hub (NHS)
- Hub (NHS)
  - Receives and forwards data packet on tunnel interfaces with same NHRP Network-id.
  - Sends NHRP Redirect message to originating spoke.
- Originating spoke
  - Receives NHRP redirect message
  - Sends NHRP Resolution Request for Data IP packet destination via NHS
- Destination spoke
  - Receives NHRP Resolution Request
  - Builds spoke-spoke tunnel
  - Sends NHRP Resolution Reply over spoke-spoke tunnel

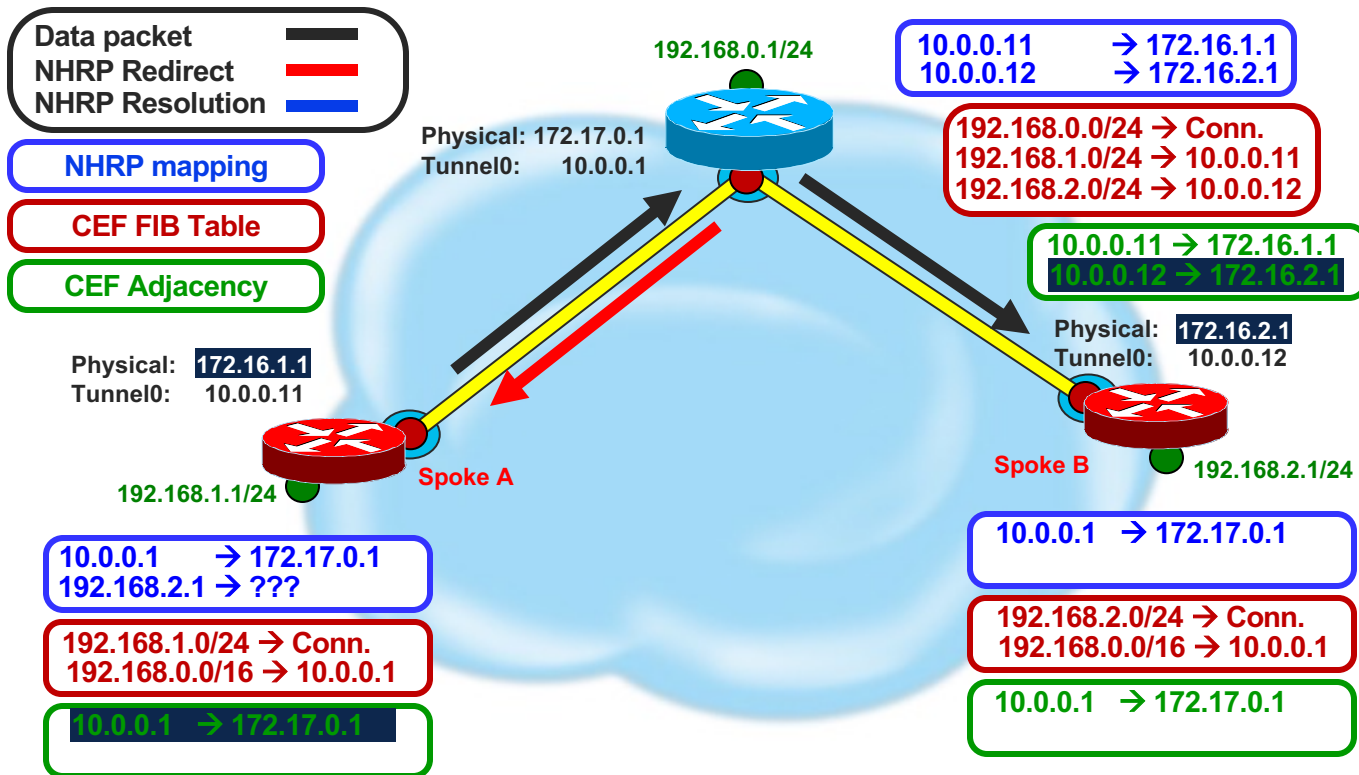
# Phase 3

## NHRP Redirects



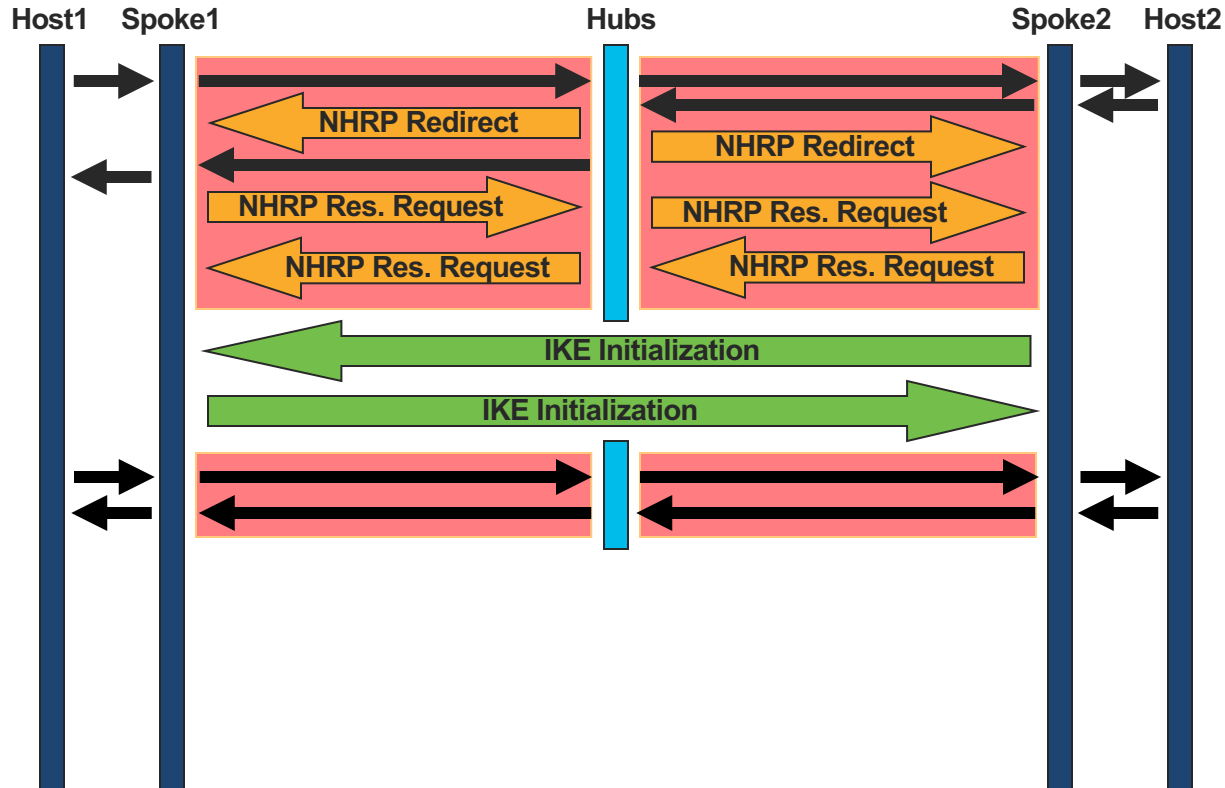
# Phase 3

## NHRP Redirects



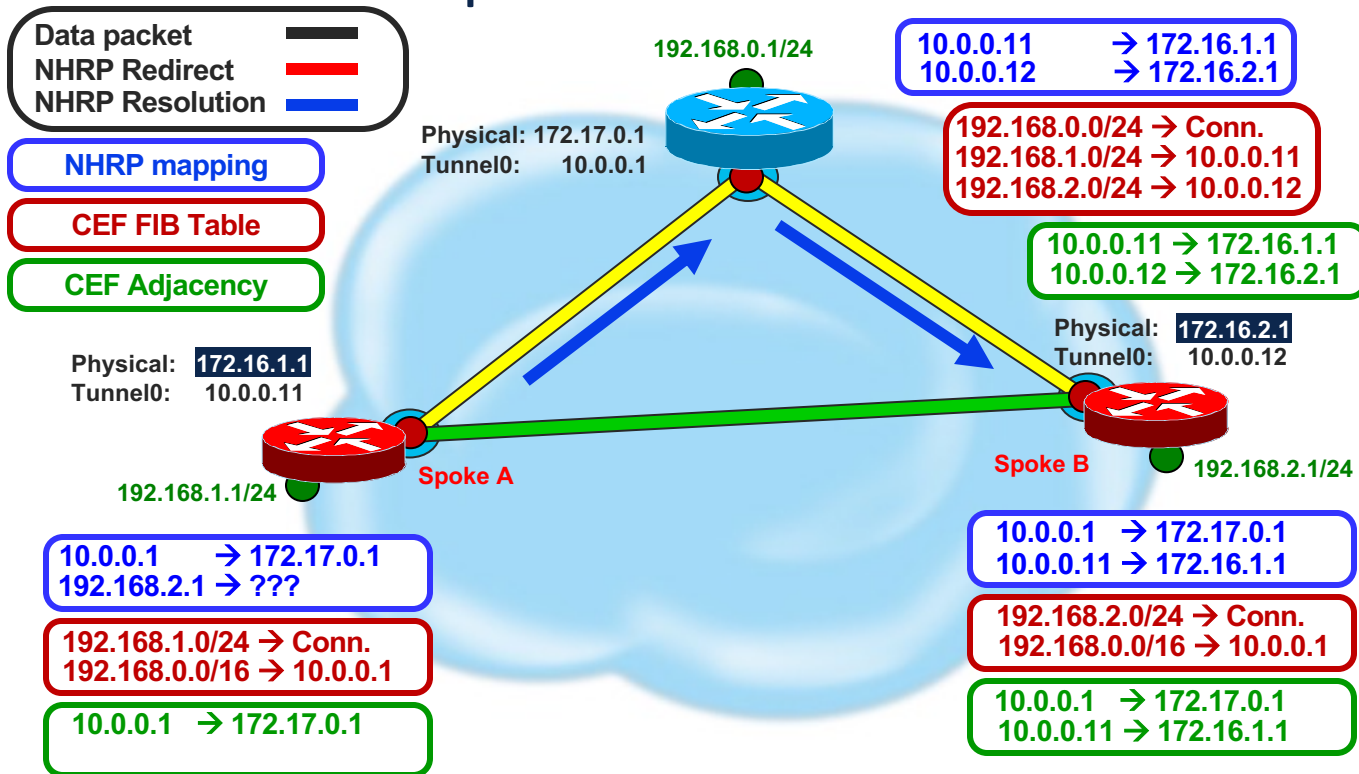
# Phase 3

## NHRP Resolution Request



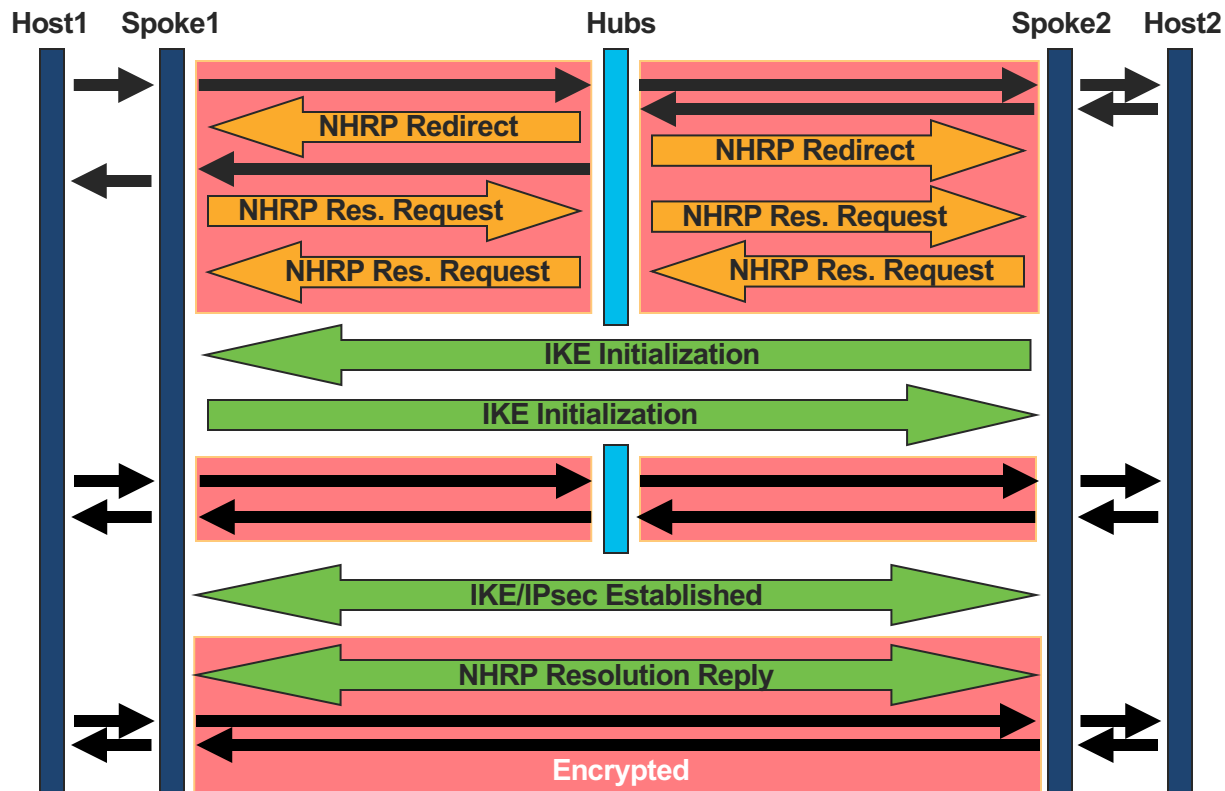
# Phase 3

## NHRP Resolution Request



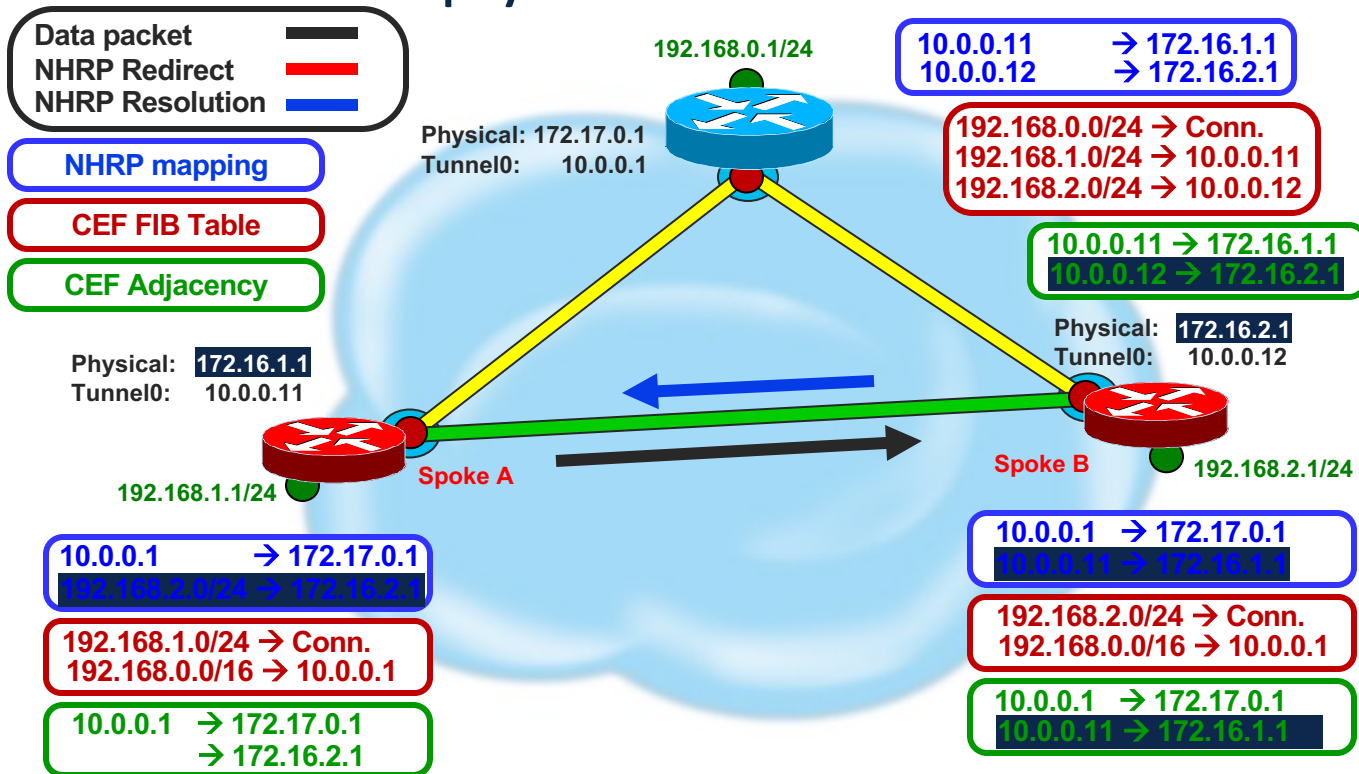
# Phase 3

## NHRP Resolution Reply

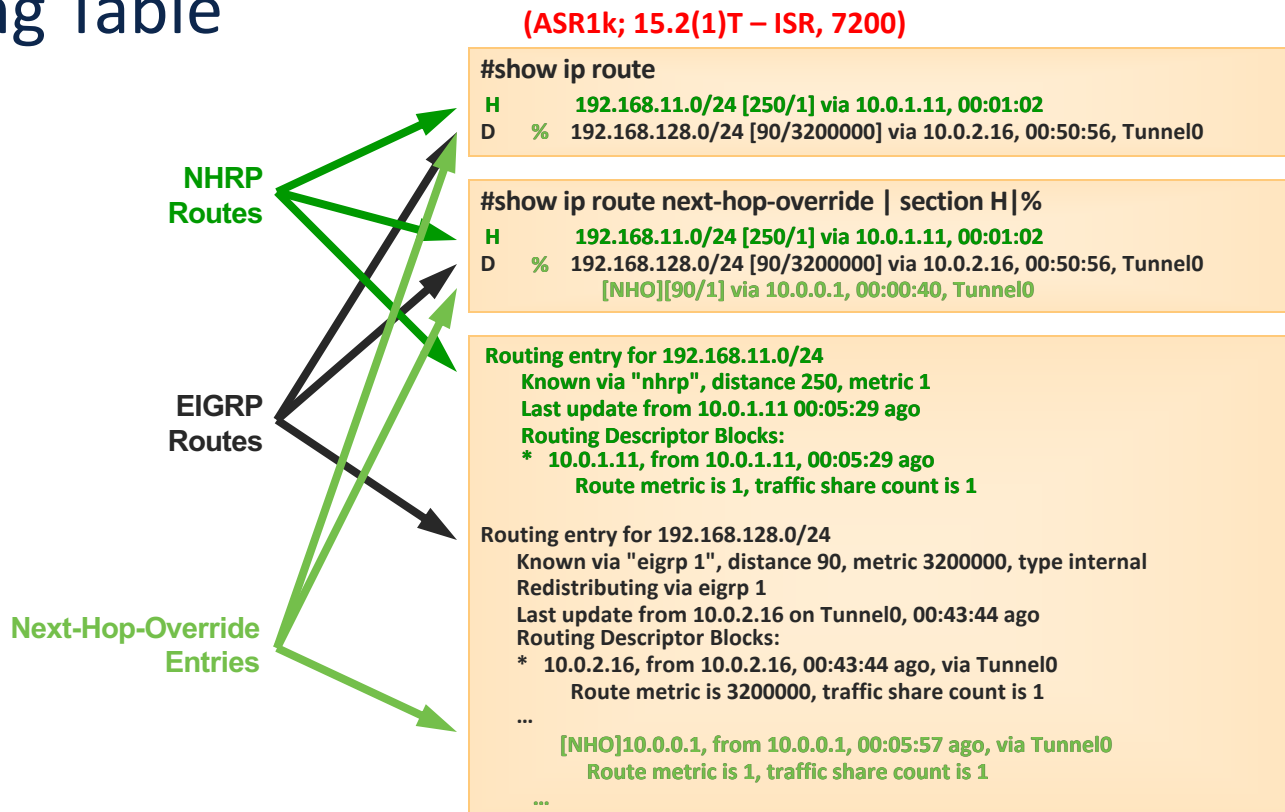


# Phase 3

## NHRP Resolution Reply



# Phase 3: NHRP and RT Routing Table





# BFD over DMVPN

16.3.1,  
15.6(3)M3, 15.6(2)S

- BFD configured on mGRE tunnel interface
  - Use Echo mode
  - BFD maximum probe interval increased to 10 seconds (9999 msec)
  - Spoke-hub tunnel → Only Spoke sends/receives BFD probes\*
  - Spoke-spoke tunnel → Both spokes send/receive BFD probes
- NHRP is a BFD client
  - BFD notifies NHRP when tunnel endpoint is down
- NHRP provides a registry for other applications (RP, PfR, IPsec, ...)
  - Applications register with NHRP for a tunnel endpoint (peer, neighbor) address
  - NHRP notifies appl...

\* Currently both Hub and Spoke will send/receive separate BFD probe sets

```
bfd-template single-hop DMVPN
interval min-tx 2000 min-rx 2000 multiplier 3
echo
!
interface Tunnel0
...
bfd template DMVPN
...
```

Echo mode BFD  
2/6 second keepalive/hold

Apply on Tunnel interface

# BFD over DMVPN

## Spoke-Hub tunnel

15 sec

```
18:13:56.096: BFD-DEBUG Event: V1 FSM Id:1 handle:2 event:DETECT TIMER EXPIRED state:UP (0)
18:13:56.096: BFD-DEBUG Event: notify client(NHRP) IP:10.0.0.1, Id:1, handle:2, event:DOWN, (0)
18:13:56.096: BFD-DEBUG Event: notify client(EIGRP) IP:10.0.0.1, Id:1, handle:2, event:DOWN, (0)

18:13:56.097: %DUAL-5-NBRCHANGE: EIGRP-IPv4 1: Neighbor 10.0.0.1 (Tunnel0) is down: BFD peer down notified
18:13:56.097: RT: delete route to 192.168.0.0 via 10.0.0.1, eigrp metric [90/15360000]
18:13:56.097: RT: add 192.168.0.0/16 via 10.0.0.2, eigrp metric [90/15360015]

18:13:57.073: NHRP: Setting retrans delay to 2 for nhs dst 10.0.0.1
18:13:57.073: NHRP: Send Registration Request via Tunnel0 vrf global(0x0), packet size: 104 src: 10.0.0.11, dst: 10.0.0.1
18:13:59.059: NHRP: Setting retrans delay to 4 for nhs dst 10.0.0.1
18:13:59.060: NHRP: Send Registration Request via Tunnel0 vrf global(0x0), packet size: 104 src: 10.0.0.11, dst: 10.0.0.1
18:14:02.771: NHRP: Setting retrans delay to 8 for nhs dst 10.0.0.1
18:14:02.771: NHRP: Send Registration Request via Tunnel0 vrf global(0x0), packet size: 104 src: 10.0.0.11, dst: 10.0.0.1
18:14:10.092: NHRP: Setting cache expiry for 172.17.0.1 to 1 milliseconds in cache
18:14:10.092: NHRP: Setting retrans delay to 16 for nhs dst 10.0.0.1
.....
18:14:10.103: IKEv2:(SESSION ID = 1,SA ID = 2):Sending DELETE INFO message for IPsec SA [SPI: 0xAC54C857]
18:14:10.103: IKEv2:(SESSION ID = 1,SA ID = 2):Sending Packet [To 172.17.0.1:500/From 172.16.1.1:500/VRF i0:f0]
18:14:10.104: IKEv2:(SESSION ID = 1,SA ID = 2):Check for existing active SA
18:14:10.104: IKEv2:Searching Policy with fvr0, local address 172.16.1.1
18:14:10.105: IKEv2:(SESSION ID = 1,SA ID = 1):Generating IKE_SA_INIT message
18:14:10.105: IKEv2:(SESSION ID = 1,SA ID = 1):Sending Packet [To 172.17.0.1:500/From 172.16.1.1:500/VRF i0:f0]
18:14:12.010: IKEv2:(SESSION ID = 1,SA ID = 2):Retransmitting packet
18:14:12.010: IKEv2:(SESSION ID = 1,SA ID = 2):Sending Packet [To 172.17.0.1:500/From 172.16.1.1:500/VRF i0:f0]
```

Switch routing  
to Hub2

Trigger NHRP  
Registrations

Reset Crypto

# BFD over DMVPN

## Spoke-Spoke tunnel

18:46:52.695: NHRP: Receive Traffic Indication via Tunnel0 vrf global(0x0), packet size: 96  
18:46:52.705: NHRP: Send Resolution Request for dest: 192.168.12.1 to nexthop: 192.168.12.1 src: 10.0.0.11  
18:46:52.784: NHRP: Receive Resolution Request via Tunnel0 vrf global(0x0), packet size: 104  
18:46:52.839: %BFD-6-BFD\_SESS\_CREATED: bfd\_session\_created, neigh 10.0.0.12 proc:NHRP, idb:Tunnel0 handle:7 act  
18:46:52.839: NHRP: Send Resolution Reply via Tunnel0 vrf global(0x0), packet size: 132  
18:46:52.875: %BFD-6-BFD\_SESS\_UP: BFD session Id:2 handle:7 is going UP  
18:46:52.875: NHRP: Receive Resolution Reply via Tunnel0 vrf global(0x0), packet size: 132

Normal tunnel down  
(no data traffic) (10 min)

18:56:52.875: %BFD-6-BFD\_SESS\_DESTROYED: bfd\_session\_destroyed, Id:2 neigh proc:NHRP, handle:7 act

19:19:04.622: NHRP: Receive Traffic Indication via Tunnel0 vrf global(0x0), packet size: 96  
19:19:04.632: NHRP: Send Resolution Request for dest: 192.168.12.1 to nexthop: 192.168.12.1 using our src: 10.0.0.11  
19:19:04.703: NHRP: Receive Resolution Request via Tunnel0 vrf global(0x0), packet size: 104  
19:19:04.734: %BFD-6-BFD\_SESS\_CREATED: bfd\_session\_created, neigh 10.0.0.12 proc:NHRP, idb:Tunnel0 handle:7 act  
19:19:04.734: NHRP: Send Resolution Reply via Tunnel0 vrf global(0x0), packet size: 132  
19:19:04.771: NHRP: Receive Resolution Reply via Tunnel0 vrf global(0x0), packet size: 132  
19:19:04.782: %BFD-6-BFD\_SESS\_UP: BFD session Id:10 handle:7 is going UP

19:19:24.209: %BFD-6-BFD\_SESS\_DOWN: BFD session Id:10 handle:7, is going Down Reason: DETECT TIMER EXPIRED  
19:19:24.209: BFD-DEBUG Event: notify client(NHRP) IP:10.0.0.12, Id:10, handle:7, event:DOWN, (0)  
19:19:24.211: NHRP: Calling for delete of Tunnel Endpoints (VPN: 10.0.0.12, NBMA: 172.16.2.1)  
19:19:24.211: %BFD-6-BFD\_SESS\_DESTROYED: bfd\_session\_destroyed, Id:10 neigh proc:NHRP, handle:7 act  
19:19:24.800: NHRP: Receive Traffic Indication via Tunnel0 vrf global(0x0), packet size: 96

Abnormal tunnel down  
(BFD triggered) (20 sec)



The bridge to possible